BA: Digital and Interactive Media Arts (DIMA) For Advising Purposes Only / Not an Official Document

Updated June 2020

Name: ____

Academic Advisor: _



GENERAL EDUCATION COMPETENCY CHECKLIST	DIMA MAJOR CORE REQUIREMENTS (31-35 S.H.)		
Competencies may be satisfied in the major, minor or any other area of interest. All competencies must be satisfied (as listed below).	DIMA 100, Introduction to Digital and Interactive Media Arts	3	
- Students must complete at least 40 credits outside of their major.	DIMA 200, Storytelling for Digital and Interactive Media ()	3	
 Students must repeat three competencies, excluding W1 and FY. 	DIMA 300, Digital and Interactive Technologies ()	3	
Creative Process (CP):	DIMA/COM 436, Senior Project and Presentation	3	
	CED/DIMA 297, DIMA Internship	1-3	
Critical Thinking (CT):	ART 117, Digital Photography	3	
	ART 121, Fundamentals of 2D Design	3	
Oral Communication (OC):	COM 110, Sight, Sound and Motion	3	
	COM 146, Basic Video Production	3	
Health and Wellness (HW):	CS 110, Website Production ()	3	
	CS140, Intro to Programming ()	4	
Scientific Inquiry (SI):	DIMA MAJOR OPTION REQUIREMENTS (Choose One Op	ion)	
	ART OPTION (15 Semester Hours)		
Intercultural Competency (IC):	ART/DIMA 210, Fundamentals of Imaging Software I	3	
	ART/DIMA 224, Fundamentals of Imaging Software II ()	3	
Information Literacy (IL):	ART 356, Advanced Photographic Methods () or	3	
	ART 346, Color Photography ()	-	
First Year Experience (FY):	ART 342, Digital Imaging and Production ()	3	
	ART 352, Digital Production: Web Development	3	
Culminating General Education Experience (CE):	MEDIA PRODUCTION OPTION (15 Semester Hours)		
	COM 242, Screenplay Writing () or COM 243, Broadcast Writing ()	3	
Writing Course, Writing Intensive II & III (WRT 101, W2, W3):	COM 246, Intermediate Video Production ()	3	
(WRT 101) (W2)	COM 336, Postproduction ()	3	
(W3)	COM 371, Film and Video Art ()	3	
Three Repeated Competencies (Excluding WRT 101 and FY)	Media Production Elective (Choose One): COM 247 or	3	
	COM 252 or COM 270 or COM 340 or COM 435 or COM 446		
	COMPUTER SCIENCE OPTION (17-19 Semester Hours)		
	MAT 141, Foundational Discrete Mathematics ()	3	
Quantitative Reasoning (QR):	CS 170, Language C++ () or	4/	
	CS 172, Intermediate Java Programming ()	3	
NON-MAJOR COMPETENCY CREDITS (40 Semester Hours)	CS 205, Data Modeling & Database Design () or	4/	
Non-major competencies should be listed above AND in space below	MIS 301, Database Applications in Business () CS 250, Advanced Topics in Programming Using Java () or	3 4	
	CS 220, Advanced ropics in rogramming osling bava () of CS 221, Object Oriented Programming and Data Structure ()	4	
	CS 245, Web Applications Development () or	4	
	CS 340, Computer Animation ()		
	FREE ELECTIVES (26-34 Semester Hours)	· · · · · ·	
	Elective:		
	Total Semester Hours	120	

Digital and Interactive Media Arts (DIMA)

Academic Requirements, Prerequisites, Four-Year Plan

DIMA Academic Requirements

Academic Requirements:

- Students must earn 120 Semester Hours in order to complete the degree.
- Students who wish to declare as a DIMA major are required to enter the program with an overall GPA of 2.0.
- DIMA core and option courses require a grade of "C" or higher in order to satisfy the requirements of the major.
- DIMA majors are required to retake any DIMA core or DIMA option courses that do not meet the "C" or higher grading requirement.
- In order to graduate, DIMA majors are required to have a GPA of 2.5 within the major.
- Upon entering the DIMA program, students are required to select one of the following options: Art or Media Production or Computer Science.
- Students may change their choice of option by submitting a Change of Option form to the DIMA Director.

Policy concerning Double Majors and Minors

DIMA students may pursue a double major within a cohort department as long as the student's DIMA option is a contrast to the cohort major. Example: DIMA students who would like to pursue an Art major must choose a non-Art option (Media Production or Computer Science).

DIMA students may minor within a cohort department as long as the minor courses do not overlap with required DIMA option courses. The DIMA core, DIMA option, and cohort minor courses may not overlap; however, substitutions may be made on a case-by-case basis. For example, in order to pursue a minor within a cohort department, students are required to take 18 credits beyond the listed courses of a particular DIMA option.

Recommended Minors: The Interdisciplinary nature of a degree in Digital and Interactive Media Arts makes it a great opportunity for enhancing production skills or advancing content expertise in one of the following minor areas of study: *Art, Broadcast Journalism, Computer Science (Digital Media, Informatics, Security, Web Development), Creative Writing, Journalism, Photography, Professional Writing, Theatre or Music.*

DIMA Prerequisites

DIMA Core Courses with Prerequisites:

DIMA 200, Storytelling for Digital and Interactive Media DIMA 300, Digital and Interactive Media Technologies DIMA/COM 436, Senior Project and Presentation CS 110, Website Production CS 140, Intro to Programming

DIMA Option Courses with Prerequisites:

ART/DIMA 224, Fundamentals of Imaging Software II ART 342, Digital Imaging and Production ART 346, Color Photography ART 356, Advanced Photographic Methods

COM 242, Screenplay Writing **or** COM 243, Broadcast Writing COM 246, Intermediate Video Production COM 336, Postproduction COM 371, Film and Video Art COM 247, Live News & Election Coverage COM 340, Sound for Video COM 435, Preproduction for Television and Film COM 446, Advanced Video Production

MAT 141, Foundational Discrete Mathematics CS 170, Language C ++ or CS 172, Intermediate Java Programming CS 205, Data Modeling & Database Design or MIS 301, Database Applications in Business CS 250, Advanced Topics in Programming Using Java or CS 221, Object Oriented Programming and Data Structure CS 245, Web Applications Development or CS 340, Computer Animation (DIMA 100 and COM 146) (DIMA 200, and Junior level standing) (DIMA or Media Arts seniors in good standing, DIMA 300 or COM 435) (MAT 100 or MAT100P or appropriate placement) (MAT 100 or MAT100P or appropriate placement)

(ART/DIMA 210) (ART/DIMA 210 or ART 304) (ART 140 or 152) (To include ART 117) (ART 140 or 152) (To include ART 117)

(Junior level standing) (COM 146 and a W1 course with "C" or higher) (COM 146) (COM 146) (COM 146 and Junior level standing) (COM 146 and instructor permission) (COM 146) (COM 242 or COM 243 and COM 246 and COM 336) (COM 336 and COM 235)

("B" or better in MAT 100 or general education placement)
("C" or better in either CS 140 or CS 143)
(CS 140 or CS 143)
(CS 140 or CS 143 or CS 170)
(MIS 260 or permission of instructor)
(CS 140 or CS 170 or a background in object-oriented programming)
(C- grade or better in CS 170 and C grade or better in MAT 141)
(CS 144 or 170 or CS 172 or CS 250)
(CS 221 or CS 250 and Junior standing)

DIMA Four Year Plan – Pre-Option

Class standing by credit: Freshman: 0-29 credits, Sophomore: 30-59 credits, Junior: 60-89 credits, Senior: 90+ credits

SEMESTER 1 (15-16 S.H.)		SEMESTER 2 (15-16 S.H.)		
First Year Navigation Competency (FY)	3		Information Literacy Competency (IL)	3
WRT 101 or WRT 101P Competency (WRT 101)	3/4		Quantitative Reasoning Competency (QR)	3
MAT 100 or MAT 100P	3		ART 117, Digital Photography	3
ART 121, Fundamentals of 2D Design or COM 110, Sight, Sound & Motion or COM 146, Basic Video Production (Choose One)	3		ART 121, Fundamentals of 2D Design or COM 110, Sight, Sound & Motion or COM 146, Basic Video Production (Choose remaining two)	3
DIMA 100, Introduction to Digital and Interactive Media Arts	3		ART 121, Fundamentals of 2D Design or COM 110, Sight, Sound & Motion or COM 146, Basic Video Production (Choose remaining two)	3



SEMESTER 3 (15 S.H.)		SEMESTER 4 (15 S.H.)		
Health and Wellness Competency (HW)	3	Writing Intensive, Tier 2 (W2)	3	
Critical Thinking Competency (CT)	3	Creative Process Competency (CP)	3	
ntercultural Competency (IC)	3	Oral Communication Competency (OC)	3	
CS 110, Website Production	3	CS 140, Introduction to Programming	4	
DIMA 200, Storytelling for Digital & Interactive Media	3	Scientific Inquiry Competency (SI)	3	
Four Year Plan – Art Option SEMESTER 5 (15 S.H.)		SEMESTER 6 (15 S.H.)		
Repeated competency or Free Elective	3	Repeated Competency or Free Elective	3	
Free Elective	3	Repeated Competency of Free Elective	3	
Free Elective	3	ART/DIMA 224, Fundamentals of Imaging Software II	3	
DIMA 210, Fundamentals of Imaging Software I	3	ART 356, Advanced Photo. Methods (or ART 346, Fall)	3	
	3		3	
ART 346, Color Photography (or ART 340, Spring)	3	ART 342, Digital Imaging and Production	5	
SEMESTER 7 (15 S.H.)		SEMESTER 8 (15 S.H.)		
DIMA 300, Digital and Interactive Technologies (W3)	3	DIMA/COM 436, Senior Project and Presentation (CE)	3	
ART 352, Digital Production: Web Development	3	CED/DIMA 297, DIMA Internship	1-3	
Free Elective	3	Free Elective	3	
Free Elective	3	Free Elective	3	
Free Elective	3	Free Elective	3	
Four Year Plan – Media Production Option				
SEMESTER 5 (15 S.H.)		SEMESTER 6 (15 S.H.)		
Repeated Competency or Free Elective	3	Repeated Competency or Free Elective	3	
Free Elective	3	Repeated Competency or Free Elective	3	
Free Elective	3	COM 243, Broadcast Writing (or COM 242, Fall)	3	
COM 242, Screenplay Writing (or COM 243, Spring)	3	COM 246, Intermediate Video Production	3	
COM 336, Postproduction	3	COM 371, Film and Video Art	3	
SEMESTER 7 (15 S.H.)		SEMESTER 8 (15 S.H.)		
DIMA 300, Digital and Interactive Technologies (W3)	3	DIMA/COM 436, Senior Project and Presentation (CE)	3	
Media Production Option Elective	3	CED/DIMA 297, DIMA Internship	1-3	
Free Elective	3	Free Elective	3	
Free Elective	3	Free Elective	3	
Free Elective	3	Free Elective	3	
Four Year Plan – Computer Science Option		The Lieuwe	5	
SEMESTER 5 (17 S.H.)		SEMESTER 6 (15-16 S.H.)		
Repeated competency or Free Elective	3	Repeated Competency or Free Elective	3	
Free Elective	3	Repeated Competency or Free Elective	3	
Free Elective	3	Free Elective	3	
MAT 141 - Foundational Discrete Mathematics	3	CS 205, Data Modeling & Database Design or	4/3	
CS 170, Language C++ or	4/3	Free Elective	3	
	1 1			
CS 172, Intermediate Java Programming		SEMESTER 8 (12 S.H.)		
CS 172, Intermediate Java Programming SEMESTER 7 (16 S.H.)	3	SEMESTER 8 (12 S.H.) DIMA/COM 436, Senior Project and Presentation (CE)	3	
CS 172, Intermediate Java Programming SEMESTER 7 (16 S.H.) DIMA 300, Digital and Interactive Technologies (W3) CS 340, Computer Animation or	3 4	DIMA/COM 436, Senior Project and Presentation (CE)	3 1-3	
CS 172, Intermediate Java Programming SEMESTER 7 (16 S.H.) DIMA 300, Digital and Interactive Technologies (W3) CS 340, Computer Animation or CS 245, Web Applications Development	4		1-3	
CS 172, Intermediate Java Programming SEMESTER 7 (16 S.H.) DIMA 300, Digital and Interactive Technologies (W3) CS 340, Computer Animation or CS 245, Web Applications Development CS 250, Adv. Topics in Programming Using Java or CS 221, Object Oriented Prog. & Data Structure		DIMA/COM 436, Senior Project and Presentation (CE)		

3

3

Free Elective

Free Elective

Free Elective

3