

Rationale

- The teaching profession is not well; teacher resignations are on the rise (Loewus, 2021, p. 3) and many teachers are feeling undervalued and overworked (Berkshire, 2022) and beginning teachers who are poorly prepared and/or lack mentorship are more likely to leave the classroom (Podolsky, Kini, Bishop & Darling-Hammond, 2016).
- Mixed reality simulations (MRS) offer a low-risk opportunity for pre-service teachers to gain teaching experience (Murphy, Cash & Jackson-Kellinger, 2018; Walker, Ness, Reed, & Strang, 2021).
- Previous research indicates that music education majors may have more confidence and display behaviors that are trending toward professional teaching behaviors in MRS than their nonmusic peers (Piro & O'Callaghan, 2019).
- This study may glean information about the effect MRS has on anxiety and self-efficacy as it pertains to music and non-music majors
- It may acknowledge the types of experiences that best prepare preservice teachers for classroom teaching, bolstering teacher education programs despite content area specialization.

Statement of the Problem

- Mixed reality simulations give pre-service teachers the opportunity to experience the stress and anxiety of the classroom without negatively impacting real student learning (Murphy, Cash & Jackson-Kellinger, 2018; Walker, Ness, Reed, & Strang, 2021).
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- However, some pre-service teachers have higher self-efficacy than others (Gundel, et al, 2020).
- This study seeks to explore the types of anxiety and self-efficacy that non-music and music majors experience within mixed-reality simulations.
- However, some pre-service teachers have higher self-efficacy than others (Gundel, et al, 2020).
- This researcher seeks to explore the types of anxiety and selfefficacy that non-music and music majors experience within mixed-reality simulations.

Significance

preservice teachers' **perceptions** of self-efficacy Explore and anxiety within the context of mixed reality simulations

> whether music education majors, have experiences that lead them to feeling more prepared and less anxious for teaching

Explore

Explore

Facilitate

the kinds of experiences that are necessary to improve self-efficacy and anxiety in MRS

the **transition** of preservice teachers into the classroom

Anxiety certain s	
Mixed R place wi (Ferguso	ith
Preserv i culmina	
Self-effi produce influenc	e d
Mixed Reality Simulations	tł M (((co fc
Self Efficacy	-
Anxiety	•
Musicians	•

SELF-EFFICACY AND ANXIETY IN MUSIC AND NON-MUSIC PRESERVICE **TEACHERS USING MIXED REALITY SIMULATIONS:** A MIXED METHODS STUDY

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Key Terms

stress caused by an individual's doubt to cope with a tuation (Arieti, Berger, & Brodie, 1981)

eality Simulations- a learning experience that takes h avatars in lieu of real students/parent interactions & Sutphin, 2021; Murphy & Cook, 2019)

Teachers- students enrolled in a program ng in a teaching certificate at Valley University

acy- individuals' "...beliefs about their capabilities to designated levels of performance that exercise over events that affect their lives" (Bandura, 1994)

Related Literature

MRS experiences blend virtual and real-world content hrough digital avatars (Ferguson & Sutphin, 2021; //urphy & Cook, 2019).

Short bursts of teaching enhance teacher self-efficacy Gundel, et al, 2019), leading preservice teachers to feel confident in their own abilities upon entering the work orce.

Instructor modeling, peer observations, social persuasion and mastery experiences can improve self efficacy (Bautista & Boone, 2015; Gundel & Piro, 2021; Scarparolo & Mayne, 2022).

The more time a preservice teacher spends practicing teaching, the more confident in their own abilities they become (Gundel, et al, 2019).

Some majors may be more inclined to feel anxious about teaching than others. There is a negative relationship between selfefficacy and anxiety (Arıkan, 2020; Clark & Williamon, 2011; Durdukoca & Atalay, 2019; Gorospe, 2022).

Biofeedback techniques, a strategy for mastering control over bodily functions, may help manage anxiety in teachers (Walton, 1981).

Musicians' sense of self-worth is closely linked to their identity as a musician (Kenney, 2011). Mental skills training enabled musicians to interpret their anxiety symptoms in a way that it did not negatively impact their self-efficacy (Clark & Williamon, 2011).

Successful musicians develop strategies to overcome performance anxiety.

- service teachers by group (Group 1-music major, Group 2-nonmusic major) and time (before, after) on mean scores of the Teachers' Sense of Efficacy Scale (TSES)?
- service teachers by group (Group 1-music major, Group 2- non-Self-Rating Anxiety Scale (SAS) scores?
- self-efficacy and anxiety regarding teaching in mixed reality simulations?
- Are there any demographic issues related to performance or experience by case?

Music

random sample 21 participants

Group 1 1 Participan

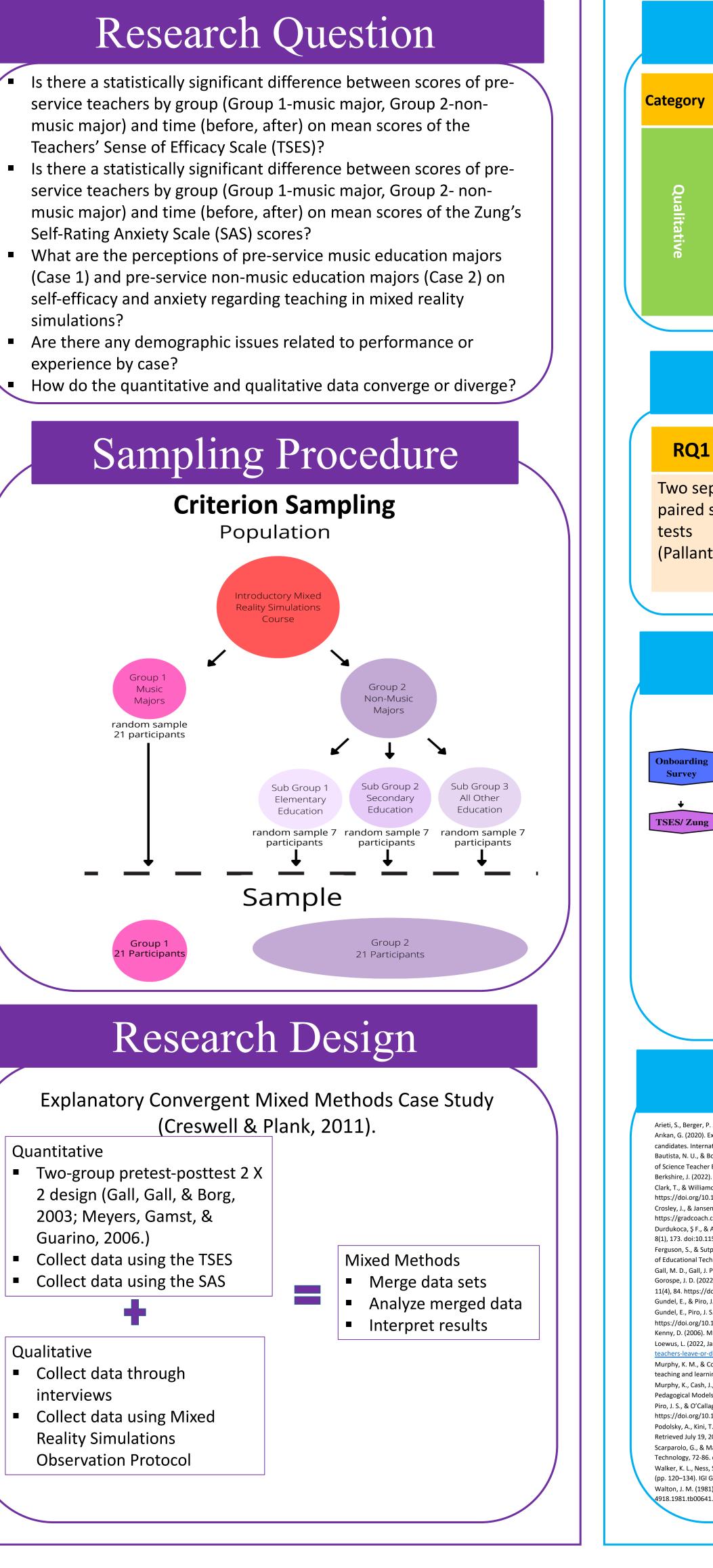
Quantitative

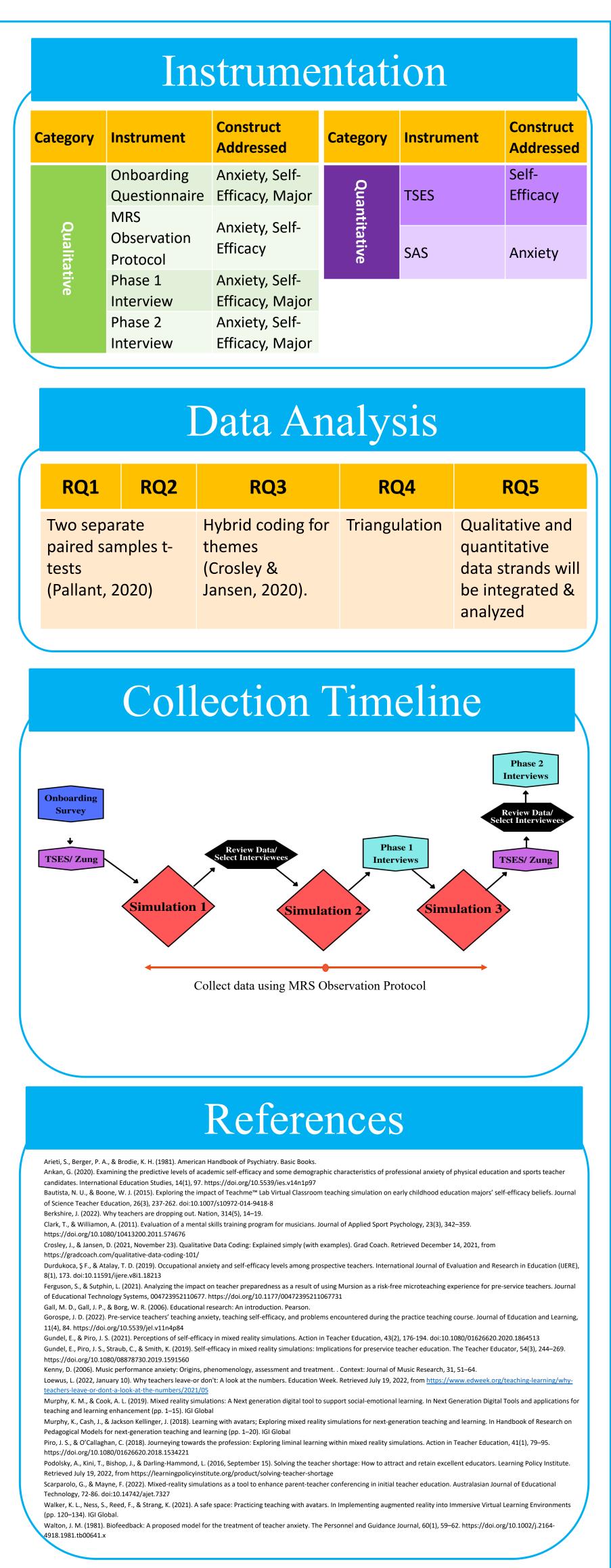
- Two-group pretest-posttest 2 X 2 design (Gall, Gall, & Borg,
- 2003; Meyers, Gamst, & Guarino, 2006.)
- Collect data using the TSES Collect data using the SAS

Qualitative

- Collect data through interviews
- Collect data using Mixed **Reality Simulations Observation Protocol**







WCSU's 8th Instructional Leadership Conference:

SELF-EFFICACY AND ANXIETY IN MUSIC AND NON-MUSIC PRESERVICE TEACHERS USING MIXED REALITY SIMULATIONS: A MIXED METHODS STUDY Antonia Madison

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Abstract

The purpose of this study is to explore anxiety and self-efficacy in preservice music teachers compared to preservice teachers in other education degree programs, especially as it pertains to their experience in mixed reality simulations (MRS). An explanatory convergent mixed methods multi-case study will be utilized for this study. The quantitative portion of this study will follow a two-group pretest-posttest 2 X 2 design using a random sample of 40 preservice teachers currently enrolled in an introductory course which utilizes mixed reality simulations as part of an education degree and teacher certification program. All participants will complete two inventories before Simulation 1 and after Simulation 3. The first inventory will measure selfefficacy and the second will measure anxiety. The qualitative portion of the study will follow a multiple case study design to further explore pre-service music education majors' and pre-service non-music education majors' perceptions of self-efficacy and anxiety regarding teaching in mixed reality simulations and if there are any differences in perceptions by case. This study will utilize an observation protocol and a semi-structured interview protocol in two phases made up of criterion sampling. The results of the quantitative and qualitative data will be used to explore if there are unique experiences in music education majors and non-music education majors that lead to less anxiety and higher sense of self-efficacy in MRS.

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